

COMPILE

EK01

EVENT KIT GUIDE

How to Organize a Compile Event

OVERVIEW

Welcome! We're excited to support your store with the Compile Event Kit. The Compile Event Kit is designed to host events built around Compile: Main 1 and Aux 1. Each kit supports up to 8 players and includes a structured prize ladder with rare, limited-edition collectibles: event-exclusive gold foil cards, enamel pins, metal control tokens, and an alternate art playmat. These items are not available through retail channels and can only be obtained through participating in Compile events.

WHAT'S IN THE KIT?

Each Compile Event Kit is designed to host a complete 8-player event and contains everything you need. The kit contains the following:

Store Materials

- Compile Event Rules
- Compile Retailer Guide
- Compile Swiss Format Guide
- 4 Rules Sheets

Player Materials

- 8 Event Boosters
(one per player)
- 1 Alternate Art Playmat
(grand prize – randomly assorted from 2 designs)
- 4 Unique Enamel Pins
(randomly assorted from 15 designs)
- 2 Metal Control Tokens
(randomly assorted from 6 colors)

* The gold foil cards, enamel pins, metal tokens, and alternate art playmat in this kit are all event-exclusive and intended for promotional use only.

Event Booster Contents

Each Event Booster contains the following:

- 3 Protocol cards
- 18 Command cards

PRIZE STRUCTURE

The event follows a bracket-style elimination format. Each round, advancing players receive a prize from the items included in the kit.

ROUND	PRIZE	RECIPIENTS	NOTES
1	Event Booster	All 8	Distributed at the start of the event
2	1 Enamel Pin (randomly)	Top 4	Players advancing from Round 1
3	1 Metal Control Token	Top 2	Players advancing from Round 2
Final	Alternate Art Playmat	Winner	Grand prize, awarded to the event champion

RUNNING THE EVENT

- Set up 4 tables for 2 players each (8 participants total).
- Hand out 1 Event Booster to each participant at the start of Round 1.
- Place 1 Rule Sheet on each table.
- Award prizes following the structure in the table above as players advance through each round.

4 ENAMEL PINS (randomly chosen)



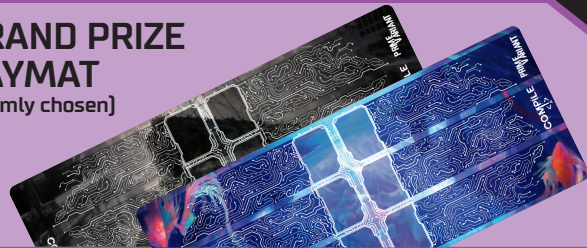
2 METAL CONTROL TOKENS (randomly chosen)



8 EVENT BOOSTERS (containing 3 random protocol sets)



1 GRAND PRIZE PLAYMAT (randomly chosen)



TIPS FOR SUCCESS

- Host follow-up events to let players progressively build their collections. Repeating events create excitement and give players reasons to comeback.
- Many players enjoy trading duplicate Protocols, Command Cards, Pins, and Control Tokens. This adds a social element and extends the fun beyond the event itself.
- Entry fees are completely at your discretion. The prize ladder is self-contained, so you don't need to source additional prizes or require supplementary purchases to run a full event.
- If you want to run a larger event with more than 8 players, simply use additional kits. This keeps things organized and ensures everyone gets the full experience.

The Compile Event Kit is designed to be straightforward and self-contained. You have the expertise to run great events in your store, we're just here to provide tools and suggestions. Enjoy hosting your Compile events, and we'd love to hear how they go!